

TOGETHER
*Hunger's
Heroes*
AGAINST HUNGER

HUNGER'S HEROES



UX TEAM

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TOOLS

Figma
Miro
Visual Studio Code

Project Links

[Mobile Prototype >](#)

[Desktop Prototype>](#)

[Project Folder>](#)

[Whiteboard>](#)

[Landingpage>](#)



THE PROBLEM

- Food loss is a massive issue throughout Canada and the world
- Around 396 kg of food is wasted annually per capita
- Food waste in landfills is a significant source of Methane (a greenhouse gas 25 times stronger than carbon dioxide)
- Even though there are billions of tonnes of food waste there are still Canadian adults and children who don't have access to healthy food
- Around 1.4 million Canadian kids don't have access to healthy food
- Restaurants contribute to 9% of food waste in Canada



THE CAUSES

- **Main reasons for food waste in restaurants:**

Pre-consumer losses in the kitchen result from:

- ❖ Food prepared but not served
- ❖ Surplus inventory of ingredients
- ❖ Inadequate Storage

Post-consumer food losses:

- ❖ Uneaten food is returned to the kitchen and must be disposed



APPROACHES

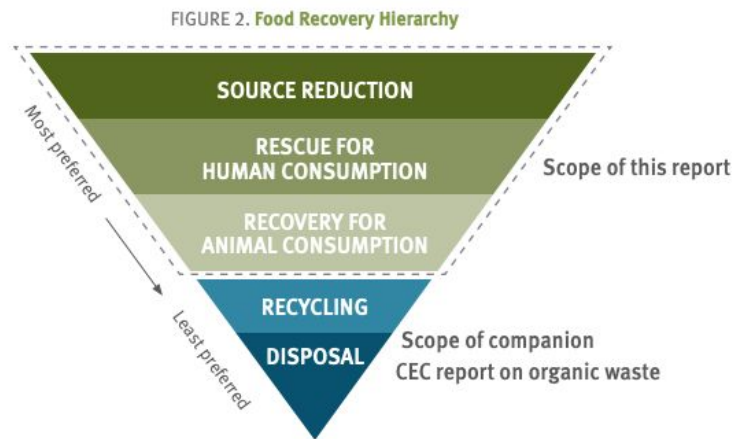
[Food waste in north america>>](#)

[www.canada.ca>>](http://www.canada.ca)

- **There are several approaches to overcome food loss and food waste:**
 - **Source reduction:** Actions to minimize generation of surplus food
 - **Rescue for Human Consumption:** Actions to rescue safe nutritious surplus food for human consumption.
 - **Recycling:** Recycle food for non-food related uses.
 - **Disposal:** Landfilling, Open Dumping, Open Burning.

Food Recovery Hierarchy

The **food recovery hierarchy** (Figure 2) prioritizes the reduction, rescue and recovery of food over recycling and disposal. The scope of this study includes source reduction, rescue for human consumption and recovery for animal consumption.



Source: Adapted from US EPA 2016a; MacRae et al. 2016; Papargyropoulou et al. 2014; Kelly 2014; WRAP 2013.

THE SOLUTION

Surplus food recovery and redistribution

Food recovery and redistribution is the process of obtaining surplus, edible food from across the supply chain and redistributing it to local food programs or commercial enterprises that can utilize this resource, maintaining the highest value of food - as nourishment for people.

PROPOSAL

We hope to develop an app for an organization that seeks to allow restaurants to donate surplus food to charities rather than let it go to waste.





User Research

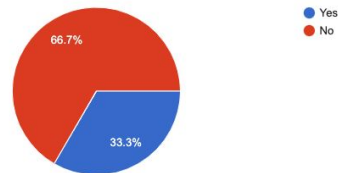
SURVEY FORM

We did survey to learn how restaurants handle leftovers and understand users interest participating in initiatives to donate surplus food from restaurants.

Are you aware of any current initiatives to donate leftovers from restaurants?

[Copy](#)

3 responses



How satisfied are you with the current initiatives to donate from restaurants?

[Copy](#)

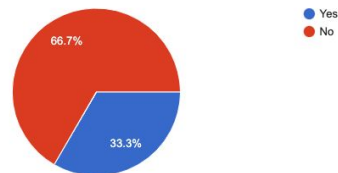
3 responses



Are you interested in participating in initiatives to donate leftovers from restaurants?

[Copy](#)

3 responses



AFFINITY DIAGRAM

The survey results were turned into transcripts. From Transcripts they turned into sticky notes and sorted into categories.

[affinitydiagram>>](#)



EMPATHY MAP

Empathy Map was the next step to gain a deeper insight into the user.



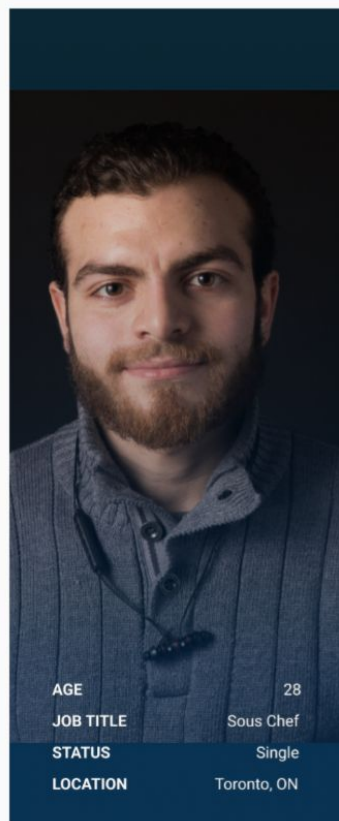
USER PERSONA

User Goals:

- Find an efficient way to connect his restaurant to food banks in his area
- Reduce Food waste in his restaurant

Pain Points (Limitations):

- Frustrated by the amount of food waste
- Lack of resources available to feed those in need



David

ABOUT

David grew up in a lower-income family and is passionate about cooking and helping those in need. He has volunteered with several local food banks in the past.

PAIN POINTS

- David struggles with finding enough time to research ways to donate excess food, and worries about the amount of food that goes to waste in his restaurant.
- David is frustrated by the amount of food waste that goes on in his area, and the lack of resources available to help feed those less fortunate. He also struggles with finding enough time to volunteer and help out at the food bank.
- Time-consuming process of finding the right food bank to donate to, concerns about food safety and quality

PREFERENCES

Cooking at Home	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Takeout	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Food Delivery Service	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
In Restaurant Dining	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Hello Fresh	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>

GOALS

- Find an efficient way to connect his restaurant with excess food to food banks in his area, in order to feed those who are in need.
- Reduce food waste in his restaurant and find ways to donate excess food to those in need
- Secure donation process with good customer service and clear communication about the donation process, reliable and secure payment options



Definition & Ideation

User Insight

David is frustrated by the amount of food wasted at his restaurant and lack of resources available to help those less fortunate.

From the survey results, we discovered that restaurants agree that food waste is a serious problem but unaware of any current initiatives to donate surplus food which is discarded daily.

Therefore, we believe that restaurants need help donating leftovers and that we might be able to help if we developed an app that helps restaurants collaborate with charitable organizations to help the distribute excess food.

Problem Statement

It is challenging for restaurants to deal with the amount of food waste accumulating daily. Not only disposing is the problem, but it's also hard to connect with charitable organizations to donate excess food.

How might we design a product that will help restaurants collaborate with charitable organizations to distribute excess food to feed those who are in need and eliminate the food waste.

Ideation

For the ideation, we used “I like, I wish, what If” method to generate ideas for new app design. Then, we voted on our favourite features to work on.

The ideation cards are organized as follows:

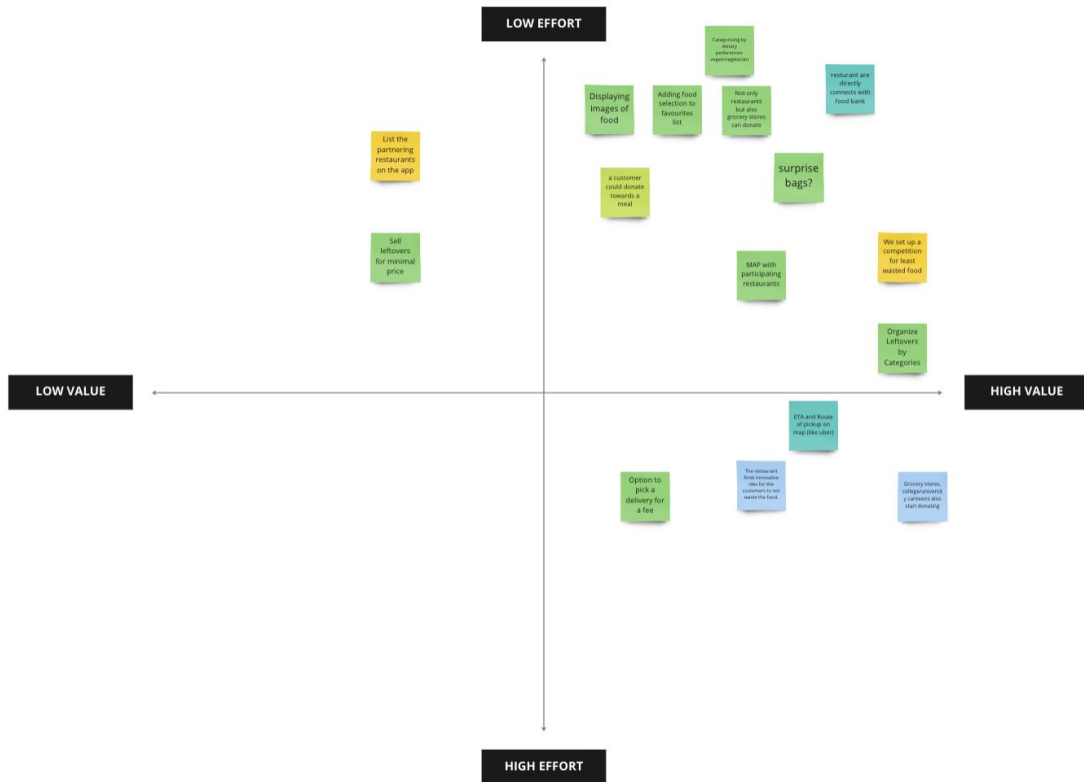
- ALI (Cyan header):**
 - I LIKE:** Restaurants are already competing with food apps, I want to use a discount on packages from apps, I don't want to download an app just to type in.
 - I WISH:** I want to see the list of apps on the app, I want to see the list of apps on the app, I want to see the list of apps on the app.
 - WHAT IF:** I want to see the list of apps on the app, I want to see the list of apps on the app, I want to see the list of apps on the app.
- BEN (Yellow header):**
 - I LIKE:** I like to see the list of apps on the app, I like to see the list of apps on the app, I like to see the list of apps on the app.
 - I WISH:** I want to see the list of apps on the app, I want to see the list of apps on the app, I want to see the list of apps on the app.
 - WHAT IF:** I want to see the list of apps on the app, I want to see the list of apps on the app, I want to see the list of apps on the app.
- DONITA (Green header):**
 - I LIKE:** I like to see the list of apps on the app, I like to see the list of apps on the app, I like to see the list of apps on the app.
 - I WISH:** I want to see the list of apps on the app, I want to see the list of apps on the app, I want to see the list of apps on the app.
 - WHAT IF:** I want to see the list of apps on the app, I want to see the list of apps on the app, I want to see the list of apps on the app.
- HIMANI (Blue header):**
 - I LIKE:** I like to see the list of apps on the app, I like to see the list of apps on the app, I like to see the list of apps on the app.
 - I WISH:** I want to see the list of apps on the app, I want to see the list of apps on the app, I want to see the list of apps on the app.
 - WHAT IF:** I want to see the list of apps on the app, I want to see the list of apps on the app, I want to see the list of apps on the app.
- MARIA (Green header):**
 - I LIKE:** I like to see the list of apps on the app, I like to see the list of apps on the app, I like to see the list of apps on the app.
 - I WISH:** I want to see the list of apps on the app, I want to see the list of apps on the app, I want to see the list of apps on the app.
 - WHAT IF:** I want to see the list of apps on the app, I want to see the list of apps on the app, I want to see the list of apps on the app.

Feature Prioritization Matrix

After voting on our favourite features of the app, we used the prioritization matrix.

Here are some of the features we decided to work on:

- Organizing by Categories
- Adding ETA and Route Map
- Connecting restaurants to food banks
- Adding dietary preferences
- Adding Visuals of food



Value Proposition

Hunger's Heroes is an app that helps restaurants collaborate with a charitable organizations so they can distribute excess food to help feed those in need.

Storyboard

Our storyboard depicts our user persona, David who is upset by the amount of food waste at his restaurant and he decides to look for a way to make use of extra food and help those in need.



1 David is a chef in a local restaurant. He is upset by the amount of food waste they have to throw away daily. He decides to look for a way to make use of the extra food and help those in need.



2 One day, while he was browsing the internet, he found an app called "Hunger Heroes" that connects restaurants to food banks to donate their extra food. He was excited to find a solution to his problem and decided to download the app.



3 He downloaded the app and told his manager about it, and they decided to sign up and test it. After signing up, they received a confirmation email with instructions on how to use the app.



4 The next day, they tried the app and submitted their extra food as a donation. After a while, their donation was accepted by a food bank, and they could follow up the process on the app. They also received a notification that the food bank was sending a courier to pick up the food.



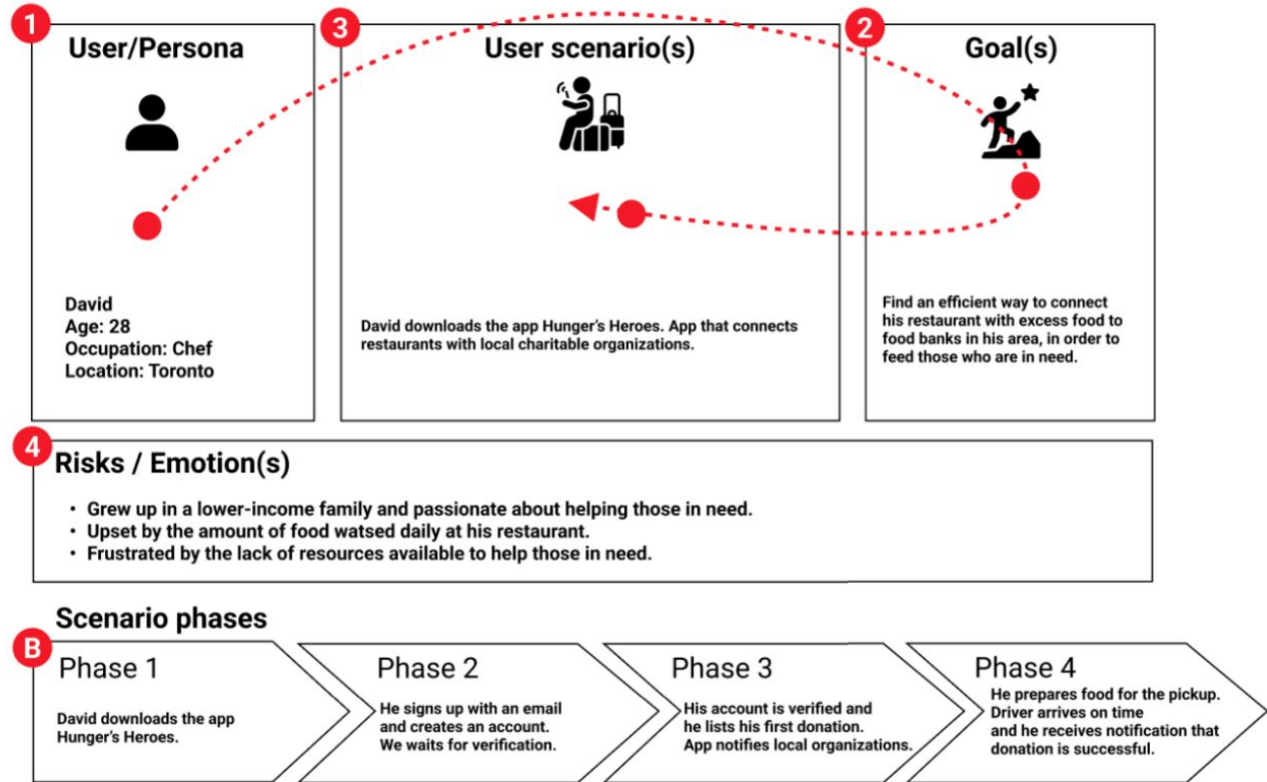
5 Then, they received a notification that a courier from the food bank was on his way for pickup. They could see the car on the map and make the packages ready before the driver's arrival. When the driver arrived and picked up the packages, they felt happy that the food they usually had to throw away was going to feed those in need.



6 After the successful donation, David and his manager decided to make it a regular practice. They also spread the word about the app to other restaurants in the area, so they could also benefit from it.

User Scenario

To help us better understand our user and design a better solution we have created a user scenario.





Prototyping

Competitor Analysis

Secondharvest.ca

Toogoodtogo.com

FoodbanksCanada.ca

Dailybread.ca

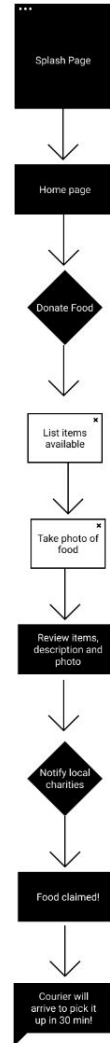


Too Good To Go

User Flow

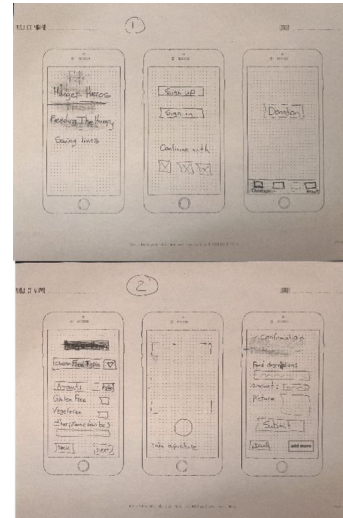
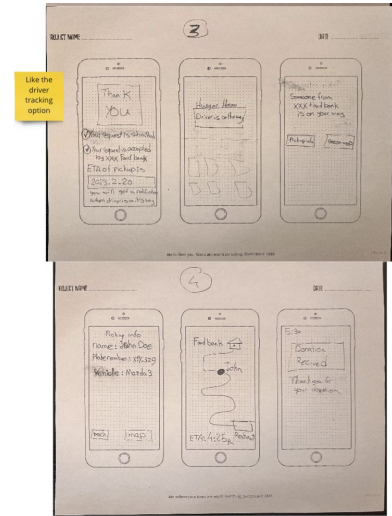
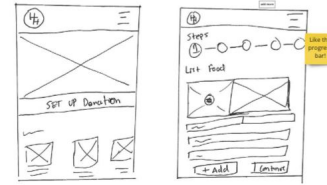
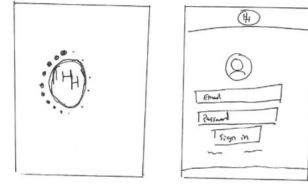
We created flow using Miro to illustrate how the user will navigate through the application:

1. Home Page
2. Donate Food
3. List surplus food
4. Take a photo of the food
5. Review items
6. Notify local nonprofits
7. Food claimed by foodbank
8. Courier arrival notification



Sketches

After creating user flow we drew paper wireframes for each screen.



[sketches>>](#)

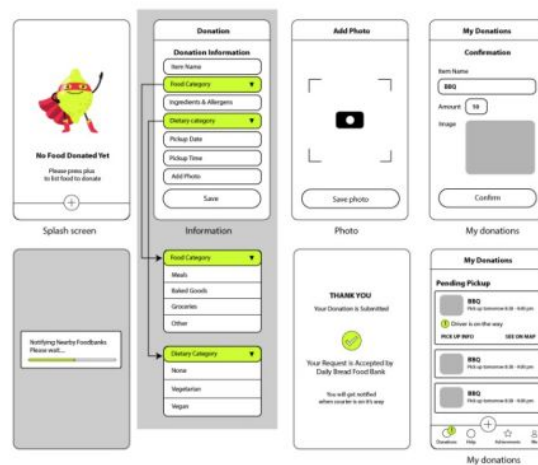
Digital Wireframes

After completing paper sketches we made low-fidelity wireframes in Figma.

ONBOARDING



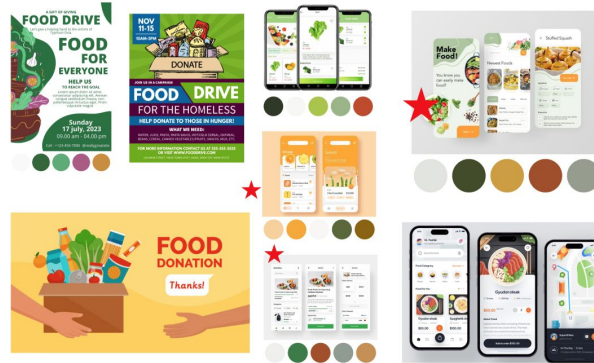
DONATING



TRACKING



Moodboards



TOGETHER
Hunger's
Heroes
AGAINST HUNGER



02. Typography

Montserrat

Google Fonts

Aa

Heading

Line height and paragraph spacing for heading is 1.1 x font size

Name	Font size	Line Height
Heading 1	56 px	61.6 px
Heading 2	48 px	52.8 px
Heading 3	40 px	44 px
Heading 4	32 px	35.2 px
Heading 5	24 px	26.4 px
Heading 6	20 px	22 px

Poppins

Google Fonts

Aa
Body

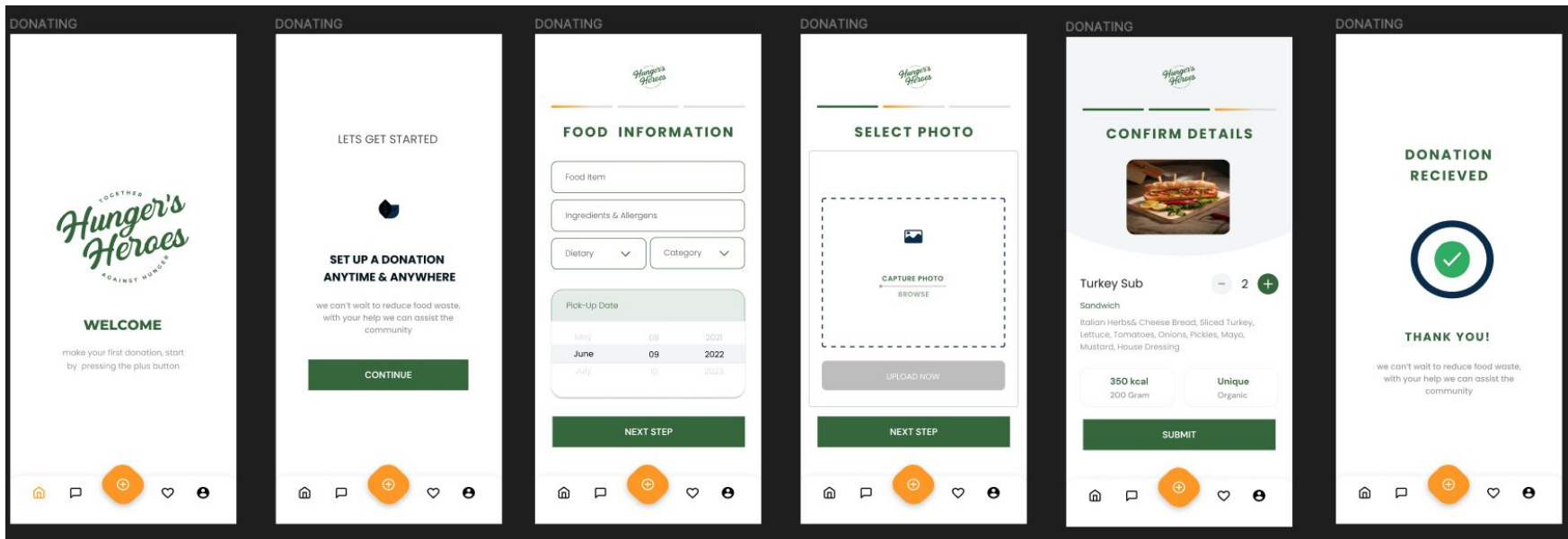
Line height and paragraph spacing for body text is 1.4 x font size

Name	Font size	Line Height
Large Text Bold	20 px	28 px
Large Text Regular		
Medium Text Bold	18 px	25.2 px
Medium Text Regular		
Normal Text Bold	16 px	22.4 px
Normal Text Regular		
Small Text Bold	14 px	19.6 px
Small Text Regular		

To help us define design elements for our app we have worked on a Mood Board and identified color palette and typography.

Hi-Fi Figma Prototype

Then we proceeded to create a hi-fi prototype using Figma.



A top-down view of a group of people sitting on a grassy field. Their arms are extended towards the center, and their hands are stacked on top of each other in a circular arrangement, symbolizing teamwork and collaboration. The entire image is overlaid with a semi-transparent green filter.

Testing and Iterating

User Testing Plan (Gerilla/Remote Moderate)

We started our testing by developing a user testing plan.

Objective

Understand pain points when users are using the application. Gain detailed user insight on the ways the app can be improved primarily the app layout, navigation, and aesthetics.

Target Users

The target users will be individuals ages 25-45, who live in a metropolitan area. They would ideally have previous experience using food service apps such as uber eats, as either a customer or a business.

Questions You Want to Be Answered

How could reduce user pain points and stress related to using the app?

How can we improve navigation for users?

What is the current application missing?

Recorded User Tests

We completed 6 user tests.

5 tasks for users to accomplish during test:

1. On-boarding
2. Sign Up
3. Donating
4. Track Pick-Up
5. Checking Achievements



Test results were turned into sticky notes and placed on prioritization matrix.



Key Learning from User Test

After completing user tests we found that:

1. **On-boarding was confusing for some users**
2. **Finding Sign Up link was hard**
3. **Navbar needed improvement**
4. **Unnecessary to upload images of the food**
5. **Home page is too plain. Need to add illustrations and interactions.**

Home page
is too plain
+ add ill. &
interactions

finding
sign up
link hard

Unnecessary
to upload
images of the
food

sign up
process
easy to
follow

navbar needs
improvement

donation
(multiple
items)

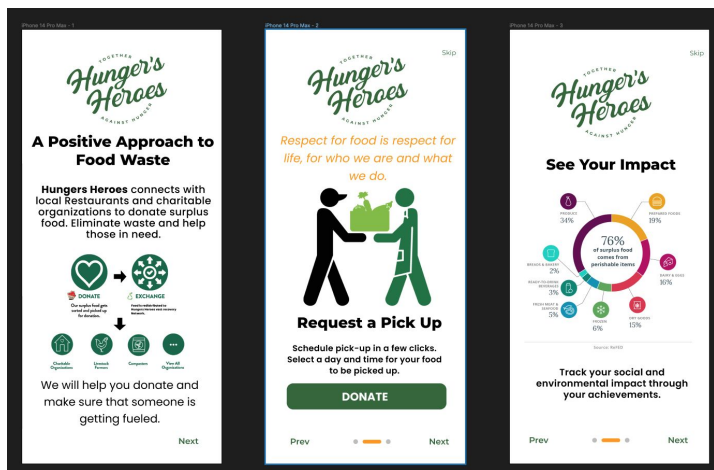
onboarding
is confusing
and needs
resizing

He didn't know
that it was
aimed at
restaurants at
first

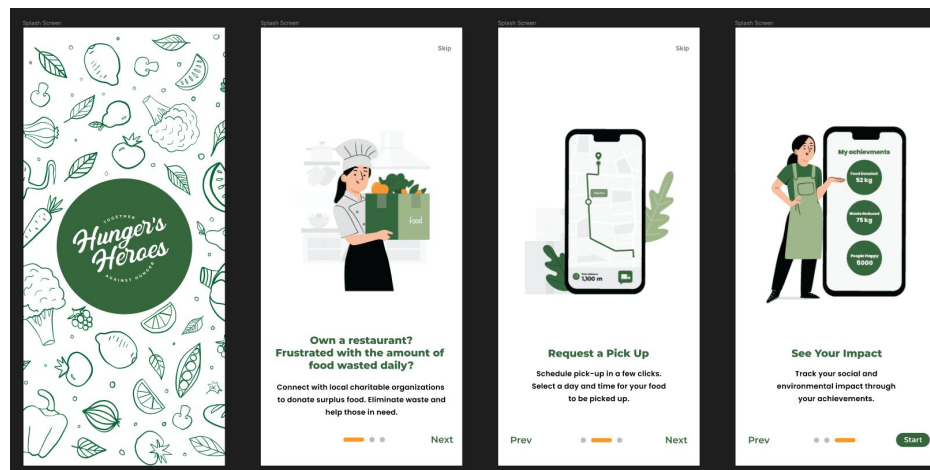
add an option
to schedule
pickup: daily,
weekly, etc

Iterations Made Based on User Test

1. Simplified onboarding screens.



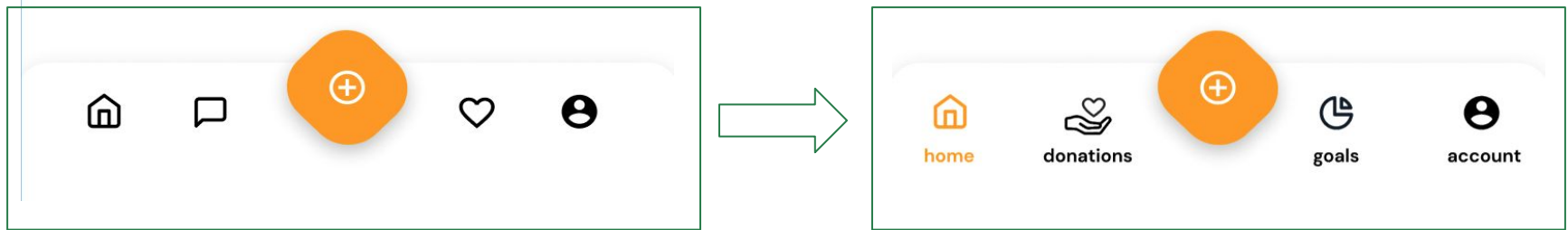
BEFORE USER TEST



AFTER USER TEST

Iterations Made Based on User Test

2. Improved navigation bar icons and added labels

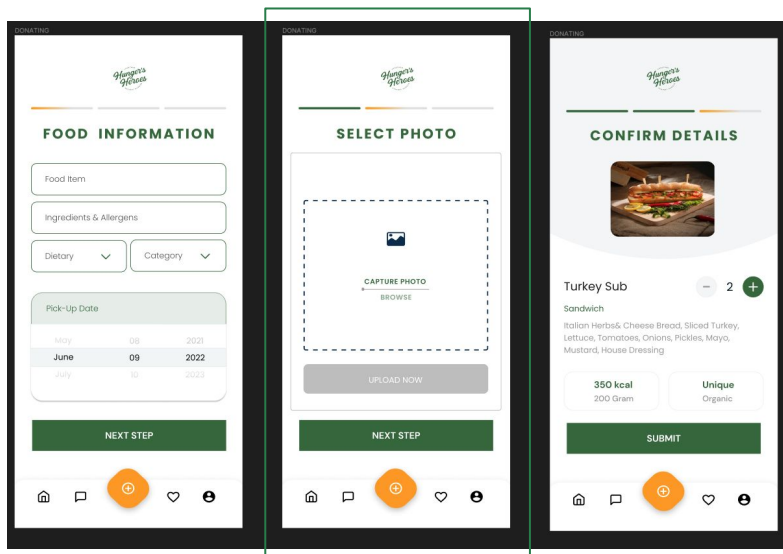


BEFORE USER TEST

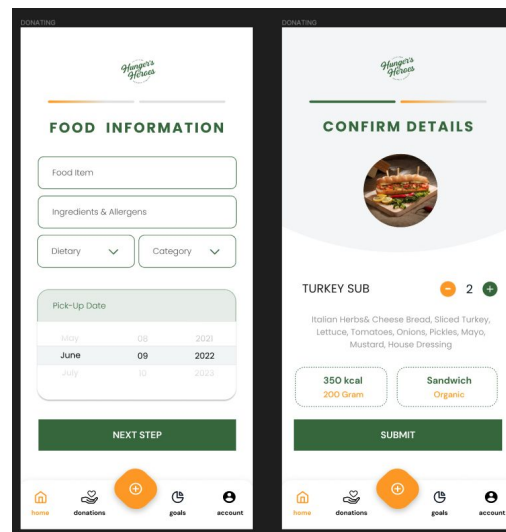
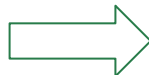
AFTER USER TEST

Iterations Made Based on User Test

3. Removed upload image option.



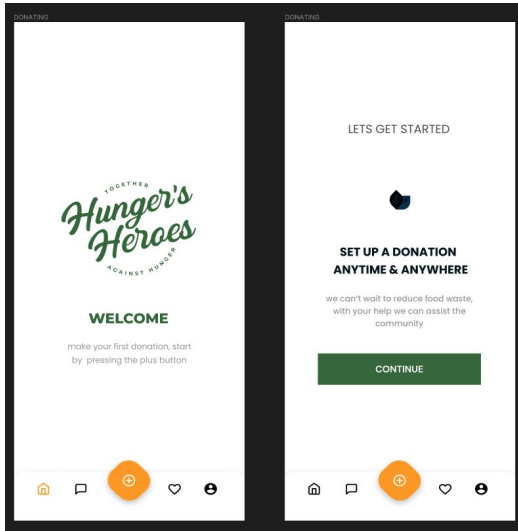
BEFORE USER TEST



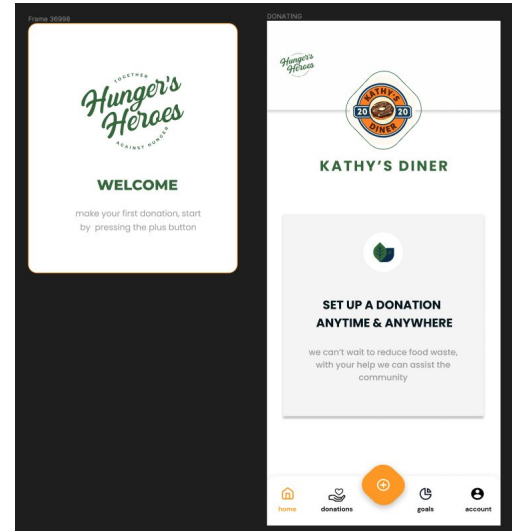
AFTER USER TEST

Iterations Made Based on User Test

4. Added illustrations and interactivity to the homepage.



BEFORE USER TEST



AFTER USER TEST

iOS Mockups



iOS Prototype

[ios_prototype>>](#)



ONBOARDING AND SIGN UP



DONATING AND TRACKING



Introduction Website

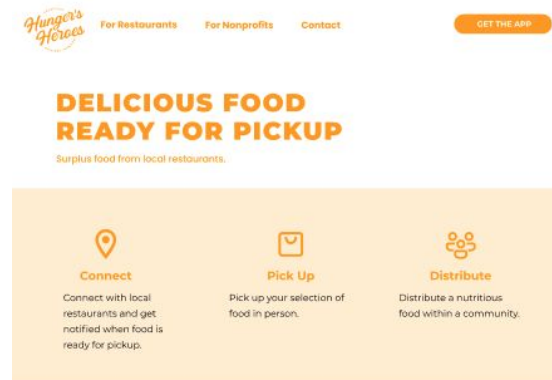
Introduction Website

In addition to mobile prototype we have decided to develop introduction website to promote our application.



Figma Prototype

Each page explains how the app works for restaurant owners and nonprofits.



WHY IT MATTERS

Recent data collected from companies in the food service industry (including hotels, restaurants and institutions) indicates that the proportion of food purchased for sale by these establishments that becomes waste is significant - 21% of dairy, eggs and field crops, 38% of produce, and 20% of meat (VCM, 2019). Currently, most companies addressing the issue focus on food donation, diverting from landfill, with an increasing number also identifying opportunities to reduce waste.

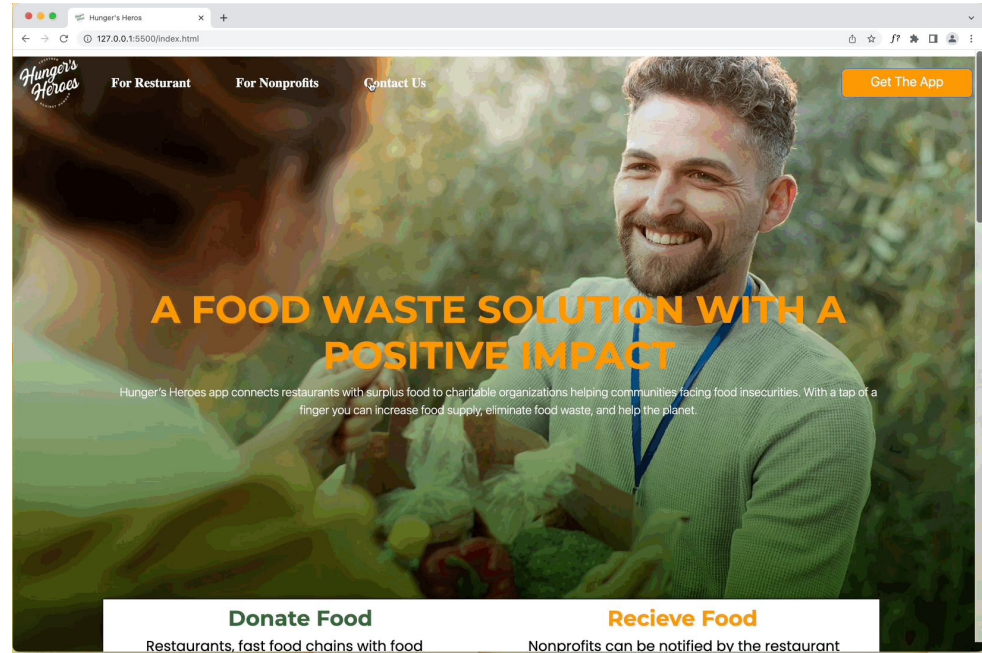
- Why food waste happens here**
- Pre-consumer losses in the kitchen result from:
- Food prepared but not served
 - Surplus Inventory of ingredients
 - Inadequate storage

We at Hunger's Heroes are focused on reducing food waste in food service operations. By recovering surplus food from restaurants and redistributing it to local food organizations that can utilize the resources, maintaining the highest value of food - as nourishment for people.

Visual Studio Code

The website was coded in visual studio code using:

- **Html**
- **Css**
- **Bootstrap 5.3**
- **JQuery**
- **Java script**



Future Iterations:

- Creating an interface for the charity organizations
- Adding Account registration to the website.
- Adding support chat feature to the app and website.
- Adding other partners: Farms, Grocery, Stores, Hotels, Manufacturers.
- Adding option for financial support (monthly donations) on the app.



Final Thoughts

Food loss and waste is not a new issue. With available guidance, and existing technologies to connect donors with recipients, donation of surplus food is one approach to making the best use of surplus food generated within a business or organization.





Thank You!